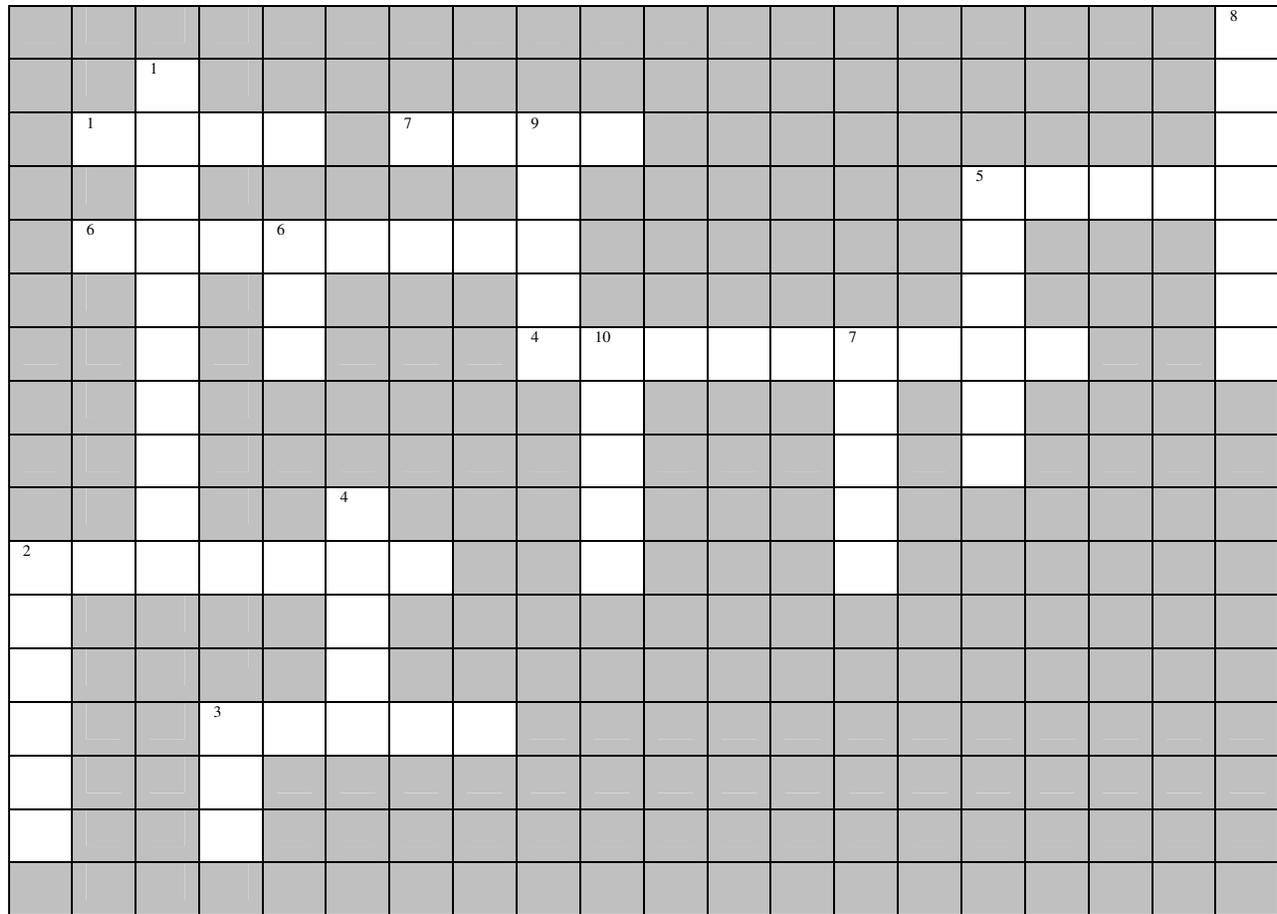# Computer Time Line Crossword

Student Name:_____

Date:_____   Class Hour:_____

Instructions:
Use the links below to answer the questions on the back.

www.computer.org/portal/cms_docs_computer/computer/timeline/timeline.pdf

www.pbs.org/nerds/timeline

www.computerhistory.org/timeline

Down

1. CBS borrowed UNIVAC (a vacuum tube computer) to predict this 1952 presidential election between _____ and Stevenson.

2. The first _____ diskette was invented by an IBM team lead by Shugart in 1971. It measured 8".

3. This machine was first used by a bank in Valdosta, Georgia in 1970. (the common name for the Automatic Teller Machine.)

4. In 1964, Kurtz & Kemeny created an easy-to-learn programming language called _____.

5. In 1951, computers gained widespread public attention when the _____ Bureau used UNIVAC 1.

6. The first time this computer programming term was used and identified was in 1945.

7. These Radio Shack personal computers sold 10,000 units in 1977. Projected sales were only 3,000 units.

8. In 1968, the Apollo Guidance Computer made its debut orbiting the Earth on this rocket.

9. AT&T designed the first one in 1960. They called it a Dataphone.

10. In 1972 Nolan Bushnell introduced his new game called "pong" and his new company called _____.

Across

1. In 1982, this magazine changed its traditional "Man of the Year" to a feature on the computer "Machine of the Year."

2. This was a breakthrough computer language when it was created in 1957.

3. This abbreviation for the American Standard Code for Information Echange permitted machines from different manufacturers to exchange data for the first time in 1963.

4. This first successful mouse-driven, graphic user interface computer was launched by a single 1984 Super Bowl commercial.

5. The Pentagon, in conjunction with other manufacturers, developed in 1960 the Common Business Oriented Language known as _____.

6. Researchers from MIT began experimenting using this as an input device in 1956.

7. The modern-day World Wide Web was born in 1990 when Berners-Lee from Switzerland, developed the Hyper Text Markup language, which is known by this acronym.